

NAG C Library Function Document

nag_ztrsm (f16zjc)

1 Purpose

nag_ztrsm (f16zjc) solves a system of equations given as a complex triangular matrix with multiple right-hand sides.

2 Specification

```
#include <nag.h>
#include <nagf16.h>
```

```
void nag_ztrsm (Nag_OrderType order, Nag_SideType side, Nag_UploType uplo,
               Nag_TransType trans, Nag_DiagType diag, Integer m, Integer n, Complex alpha,
               const Complex a[], Integer pda, Complex b[], Integer pdb, NagError *fail)
```

3 Description

nag_ztrsm (f16zjc) performs one of the matrix-matrix operations

$$\begin{aligned} B &\leftarrow \alpha A^{-1}B, & B &\leftarrow \alpha A^{-T}B, & B &\leftarrow \alpha A^{-H}B, \\ B &\leftarrow \alpha BA^{-1}, & B &\leftarrow \alpha BA^{-T} & \text{or} & B \leftarrow \alpha BA^{-H}, \end{aligned}$$

where A is a complex triangular matrix, B is an m by n complex matrix, and α is a complex scalar. A^{-T} denotes $(A^T)^{-1}$ or equivalently $(A^{-1})^T$; A^{-H} denotes $(A^H)^{-1}$ or equivalently $(A^{-1})^H$.

4 References

The BLAS Technical Forum Standard (2001) www.netlib.org/blas/blast-forum

5 Arguments

- 1: **order** – Nag_OrderType *Input*
On entry: the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order = Nag_RowMajor**. See Section 2.2.1.4 of the Essential Introduction for a more detailed explanation of the use of this argument.
Constraint: **order = Nag_RowMajor** or **Nag_ColMajor**.
- 2: **side** – Nag_SideType *Input*
On entry: specifies whether B is operated on from the left or the right.
side = Nag_LeftSide
 B is pre-multiplied from the left.
side = Nag_RightSide
 B is post-multiplied from the right.
Constraint: **side = Nag_LeftSide** or **Nag_RightSide**.
- 3: **uplo** – Nag_UploType *Input*
On entry: specifies whether A is upper or lower triangular.

uplo = Nag_Upper

A is upper triangular.

uplo = Nag_Lower

A is lower triangular.

Constraint: **uplo** = Nag_Upper or Nag_Lower.

4: **trans** – Nag_TransType *Input*

On entry: specifies the operation to be performed.

trans = Nag_Trans and **side** = Nag_LeftSide

$$B \leftarrow \alpha A^{-T} B.$$

trans = Nag_NoTrans and **side** = Nag_LeftSide

$$B \leftarrow \alpha A^{-1} B.$$

trans = Nag_ConjTrans and **side** = Nag_LeftSide

$$B \leftarrow \alpha A^{-H} B.$$

trans = Nag_Trans and **side** = Nag_RightSide

$$B \leftarrow \alpha B A^{-T}.$$

trans = Nag_NoTrans and **side** = Nag_RightSide

$$B \leftarrow \alpha B A^{-1}.$$

trans = Nag_ConjTrans and **side** = Nag_RightSide

$$B \leftarrow \alpha B A^{-H}.$$

Constraint: **side** = Nag_LeftSide or Nag_RightSide; **trans** = Nag_NoTrans or Nag_Trans.

5: **diag** – Nag_DiagType *Input*

On entry: specifies whether A has non-unit or unit diagonal elements.

diag = Nag_NonUnitDiag

The diagonal elements are stored explicitly.

diag = Nag_UnitDiag

The diagonal elements are assumed to be 1 and are not referenced.

Constraint: **diag** = Nag_NonUnitDiag or Nag_UnitDiag.

6: **m** – Integer *Input*

On entry: m , the number of rows of the matrix B ; the order of A if **side** = Nag_LeftSide.

Constraint: $m \geq 0$.

7: **n** – Integer *Input*

On entry: n , the number of columns of the matrix B ; the order of A if **side** = Nag_RightSide.

Constraint: $n \geq 0$.

8: **alpha** – Complex *Input*

On entry: the scalar α .

- 9: **a**[*dim*] – const Complex *Input*
Note: the dimension, *dim*, of the array **a** must be at least
 $\max(1, \mathbf{pda} \times \mathbf{m})$ when **side** = **Nag_LeftSide**;
 $\max(1, \mathbf{pda} \times \mathbf{n})$ when **side** = **Nag_RightSide**.
If **order** = **Nag_ColMajor**, the (*i,j*)th element of the matrix *A* is stored in **a**[(*j* – 1) × **pda** + *i* – 1].
If **order** = **Nag_RowMajor**, the (*i,j*)th element of the matrix *A* is stored in **a**[(*i* – 1) × **pda** + *j* – 1].
On entry: the *m* by *m* triangular matrix *A* if **side** = **Nag_LeftSide** or *n* by *n* triangular matrix *A* if **side** = **Nag_RightSide**.
If **uplo** = **Nag_Upper**, *A* is upper triangular and the elements of the array below the diagonal are not referenced.
If **uplo** = **Nag_Lower**, *A* is lower triangular and the elements of the array above the diagonal are not referenced.
If **diag** = **Nag_UnitDiag**, the diagonal elements of *A* are not referenced, but are assumed to be 1.
- 10: **pda** – Integer *Input*
On entry: the stride separating row or column elements (depending on the value of **order**) of the matrix *A* in the array **a**.
Constraints:
if **side** = **Nag_LeftSide**, **pda** ≥ max(1, **m**);
if **side** = **Nag_RightSide**, **pda** ≥ max(1, **n**).
- 11: **b**[*dim*] – Complex *Input/Output*
Note: the dimension, *dim*, of the array **b** must be at least
 $\max(1, \mathbf{pdb} \times \mathbf{n})$ when **order** = **Nag_ColMajor**;
 $\max(1, \mathbf{pdb} \times \mathbf{m})$ when **order** = **Nag_RowMajor**.
If **order** = **Nag_ColMajor**, the (*i,j*)th element of the matrix *B* is stored in **b**[(*j* – 1) × **pdb** + *i* – 1].
If **order** = **Nag_RowMajor**, the (*i,j*)th element of the matrix *B* is stored in **b**[(*i* – 1) × **pdb** + *j* – 1].
On entry: the *m* by *n* matrix *B*.
If **alpha** = 0, **b** need not be set.
On exit: the updated matrix *B*.
- 12: **pdb** – Integer *Input*
On entry: the stride separating matrix row or column elements (depending on the value of **order**) in the array **b**.
Constraints:
if **order** = **Nag_ColMajor**, **pdb** ≥ max(1, **m**);
if **order** = **Nag_RowMajor**, **pdb** ≥ max(1, **n**).
- 13: **fail** – NagError * *Input/Output*
The NAG error argument (see Section 2.6 of the Essential Introduction).

6 Error Indicators and Warnings

NE_BAD_PARAM

On entry, argument *<value>* had an illegal value.

9.1 Program Text

```

/* nag_ztrsm (f16zjc) Example Program.
 *
 * Copyright 2005 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>
#include <nagx04.h>

int main(void)
{
    /* Scalars */
    Complex alpha;
    Integer exit_status, i, j, m, n, pda, pdb;

    /* Arrays */
    Complex *a=0, *b=0;
    char nag_enum_arg[40];

    /* Nag Types */
    NagError fail;
    Nag_SideType side;
    Nag_DiagType diag;
    Nag_OrderType order;
    Nag_TransType trans;
    Nag_UploType uplo;

#ifdef NAG_COLUMN_MAJOR
#define A(I,J) a[(J-1)*pda + I - 1]
#define B(I,J) b[(J-1)*pdb + I - 1]
    order = Nag_ColMajor;
#else
#define A(I,J) a[(I-1)*pda + J - 1]
#define B(I,J) b[(I-1)*pdb + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);
    Vprintf( "nag_ztrsm (f16zjc) Example Program Results\n\n");

    /* Skip heading in data file */
    Vscanf("%s*[\n] ");
    /* Read the problem dimensions */
    Vscanf("%ld%ld*[\n] ", &m, &n);

#ifdef NAG_COLUMN_MAJOR
    pdb = m;
#else
    pdb = n;
#endif

    /* Read side */
    Vscanf("%s*[\n] ", nag_enum_arg);
    /* nag_enum_name_to_value(x04nac).
     * Converts NAG enum member name to value
     */
    side = nag_enum_name_to_value(nag_enum_arg);
    /* Read uplo */
    Vscanf("%s*[\n] ", nag_enum_arg);
    /* nag_enum_name_to_value(x04nac), see above. */
    uplo = nag_enum_name_to_value(nag_enum_arg);
    /* Read trans */
    Vscanf("%s*[\n] ", nag_enum_arg);

```

```

/* nag_enum_name_to_value(x04nac), see above. */
trans = nag_enum_name_to_value(nag_enum_arg);
/* Read diag */
Vscanf("%s%*[\n] ", nag_enum_arg);
/* nag_enum_name_to_value(x04nac), see above. */
diag = nag_enum_name_to_value(nag_enum_arg);
/* Read scalar parameters */
Vscanf(" ( %lf , %lf )%*[\n] ", &alpha.re, &alpha.im);

if (side == Nag_LeftSide) {
    pda = m;
} else {
    pda = n;
}

if (n > 0)
{
    /* Allocate memory */
    if ( !(a = NAG_ALLOC(pda*pda, Complex)) ||
        !(b = NAG_ALLOC(n*m, Complex)) )
    {
        Vprintf("Allocation failure\n");
        exit_status = -1;
        goto END;
    }
}
else
{
    Vprintf("Invalid n\n");
    exit_status = 1;
    return exit_status;
}

/* Read A from data file */
if (uplo == Nag_Upper)
{
    for (i = 1; i <= pda; ++i)
    {
        for (j = i; j <= pda; ++j)
            Vscanf(" ( %lf , %lf )", &A(i,j).re, &A(i,j).im);
    }
    Vscanf("%*[\n] ");
}
else
{
    for (i = 1; i <= pda; ++i)
    {
        for (j = 1; j <= i; ++j)
            Vscanf(" ( %lf , %lf )", &A(i,j).re, &A(i,j).im);
    }
    Vscanf("%*[\n] ");
}

/* Input matrix B */
for (i = 1; i <= m; ++i)
{
    for (j = 1; j <= n; ++j)
        Vscanf(" ( %lf , %lf )", &B(i,j).re, &B(i,j).im);
}

/* nag_ztrsm(f16zjc).
 * Multiply matrix by inverse of Triangular complex matrix.
 */
nag_ztrsm(order, side, uplo, trans, diag, m, n, alpha, a, pda,
          b, pdb, &fail);
if (fail.code != NE_NOERROR)
{
    Vprintf("Error from ztrsm.\n%s\n", fail.message);
    exit_status = 1;
}

```

```

    goto END;
}

/* Print the updated matrix B */
/* nag_gen_complx_mat_print_comp (x04dbc).
 * Print complex general matrix (comprehensive)
 */
nag_gen_complx_mat_print_comp(order, Nag_GeneralMatrix, Nag_NonUnitDiag,
                              m, n, b, pdb, Nag_BracketForm, "%5.1f",
                              "Updated Matrix B", Nag_IntegerLabels,
                              0, Nag_IntegerLabels, 0, 80, 0, 0,
                              &fail);

if (fail.code != NE_NOERROR)
{
    Vprintf("Error from nag_gen_complx_mat_print_comp (x04dbc).\n%s"
           "\n", fail.message);
    exit_status = 1;
    goto END;
}
END:
if (a) NAG_FREE(a);
if (b) NAG_FREE(b);

return exit_status;
}

```

9.2 Program Data

```

nag_ztrsm (f16zjc) Example Program Data
 4 2 :Values of m and n
Nag_LeftSide :Value of side
Nag_Lower :Value of uplo
Nag_NoTrans :Value of trans
Nag_NonUnitDiag :Value of diag
( 1.00, 0.00) :Value of alpha
( 4.78, 4.56)
( 2.00,-0.30) (-4.11, 1.25)
( 2.89,-1.34) ( 2.36,-4.25) ( 4.15, 0.80)
(-1.89, 1.15) ( 0.04,-3.69) (-0.02, 0.46) ( 0.33,-0.26) :End of matrix A
(-14.78,-32.36) (-18.02, 28.46)
( 2.98, -2.14) ( 14.22, 15.42)
(-20.96, 17.06) ( 5.62, 35.89)
( 9.54, 9.91) (-16.46, -1.73) :End of matrix B

```

9.3 Program Results

nag_ztrsm (f16zjc) Example Program Results

Updated Matrix B

```

      1      2
1 ( -5.0, -2.0) ( 1.0, 5.0)
2 ( -3.0, -1.0) ( -2.0, -2.0)
3 ( 2.0, 1.0) ( 3.0, 4.0)
4 ( 4.0, 3.0) ( 4.0, -3.0)

```
